



# JORN VEEN

GAME PROGRAMMER

## WHO AM I?

Having a passion for gaming. Following the study Creative Media and Game Technologies to become a game programmer. In my spare time I create my own games. Always ready for a new challenge, eager to learn and discover!

## CONTACT



Bakkersveld, 55  
8334NG, Tuk



Jornveen14@gmail.com



14-03-1997



+31 657588847



Drivers license

## LANGUAGES

Dutch  
Mother language

English  
Fluently

German  
Basics

French  
Basics

## HOBBIES AND INTERESTS

- Games
- Travelling
- Soccer
- Cooking



## WORK EXPERIENCES

JANUARY 2016 - JANUARY 2017

Game Programmer / **Hibernate Studios** / Internship  
Utrecht

During my internship I worked on a mobile game called Rumble Run. I created the gameplay, AI, networking and tools for the game.

JUNE 2012 - DECEMBER 2019

Stock Clerk / **Albert Heijn** / Part time

Breda  
Starting as a stock clerk. Later on became a greengrocer.

June 2021 - DECEMBER 2022

Unity Programmer / **Sanity Illicit** / Full time

Remote  
Worked on various mobile games. Focusing on gameplay AI.

DECEMBER 2022 - PRESENT

Unreal and C++ Programmer / **YOM** / Full time

Utrecht  
Worked on improving the features of the SDK. Worked on creating unreal experiences to test the features of SDK.



## EDUCATIONS

SEPTEMBER 2013 –  
JUNE 2017

Deltion College /  
**Game Developer**  
Zwolle

SEPTEMBER 2017 -  
June 2021

Breda University of  
Applied Sciences /  
**Creative Media and  
Game Technologies**  
Breda



## SKILLS

C++  
3 years of experience

C#  
6 years of experience

Visual Studios  
6 years of experience

Unity  
6 years of experience

Unreal Engine  
2 years of experience

Git  
2 years of experience

Perforce  
2 years of experience

Atlassian Jira  
2 years of experience