



# JORN VEEN

GAME PROGRAMMER

## WHO AM I?

Having a passion for gaming. Following the study Creative Media and Game Technologies to become a game programmer. In my spare time I create my own games. Always ready for a new challenge, eager to learn and discover!

## CONTACT



Marialaan, 23a  
4834VH, Breda



jornveen@ziggo.nl



14-03-1997



+31 657588847



Drivers license

## LANGUAGES

Dutch  
Mother language

English  
Fluently

German  
Basics

French  
Basics

## HOBBIES AND INTERESTS

- Games
- Travelling
- Soccer
- Korfbal



## WORK EXPERIENCES

JANUARY 2016- JANUARY 2017

Game Programmer / **Hibernate Studios** / Internship  
Utrecht

During my internship I worked on a mobile game called Rumble Run. I created the gameplay, AI, networking and tools for the game.

JUNE 2012- DECEMBER 2019

Stock Clerk / **Albert Heijn** / Part time  
Breda

Starting as a stock clerk. Later on became a greengrocer.



## EDUCATIONS

SEPTEMBER 2013 -  
JUNE 2017

Deltion College / **Game Developer**  
Zwolle  
Graduated: Yes

SEPTEMBER 2017 - CURRENT

Breda University of Applied  
Sciences / **Creative Media and Game Technologies**  
Breda



## SKILLS

C++  
3 years of experience

C#  
6 years of experience

Visual Studios  
6 years of experience

Unity  
5 years of experience

Unreal Engine  
2 years of experience

Git  
2 years of experience

Perforce  
2 years of experience

Atlassian Jira  
2 years of experience